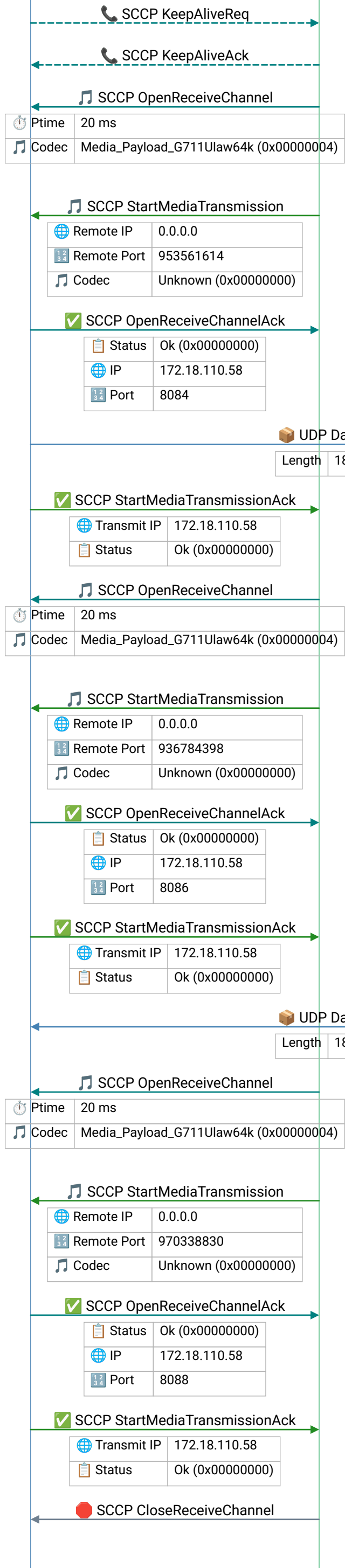


sccp_hw_conf.pcapng



Frame 1 | 2019-05-07T21:47:03.651959Z

Frame 2 | 2019-05-07T21:47:03.652966Z
 ⚡ CUCM tells phone to open an RTP receive channel with specified codec and packetization; phone responds with OpenReceiveChannelAck containing its IP:port
 ⚡ CUCM tells phone where to send RTP – remote IP:port is the other phone's receive address; codec must match the negotiated type

Frame 5 | 2019-05-07T21:47:03.668956Z

Frame 6 | 2019-05-07T21:47:03.67895Z

Frame 8 | 2019-05-07T21:47:03.708962Z

⚡ CUCM tells phone to open an RTP receive channel with specified codec and packetization; phone responds with OpenReceiveChannelAck containing its IP:port
 ⚡ CUCM tells phone where to send RTP – remote IP:port is the other phone's receive address; codec must match the negotiated type

Frame 15 | 2019-05-07T21:47:03.778951Z

Frame 16 | 2019-05-07T21:47:03.779958Z

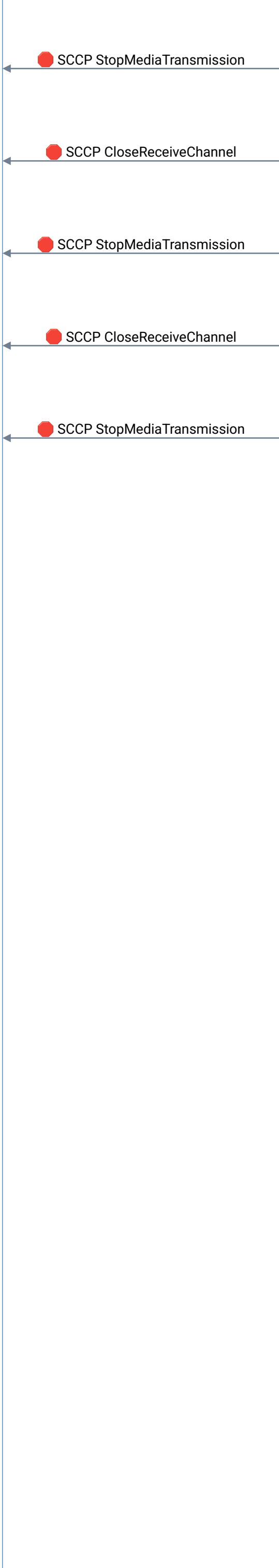
Frame 17 | 2019-05-07T21:47:03.786946Z

⚡ CUCM tells phone to open an RTP receive channel with specified codec and packetization; phone responds with OpenReceiveChannelAck containing its IP:port
 ⚡ CUCM tells phone where to send RTP – remote IP:port is the other phone's receive address; codec must match the negotiated type

Frame 25 | 2019-05-07T21:47:03.838945Z

Frame 30 | 2019-05-07T21:47:03.878952Z

⚡ CUCM tears down the RTP channel – phone stops sending/receiving media; happens



on call disconnect, hold, or codec change

💡 CUCM tears down the RTP channel – phone stops sending/receiving media; happens on call disconnect, hold, or codec change

💡 CUCM tears down the RTP channel – phone stops sending/receiving media; happens on call disconnect, hold, or codec change

💡 CUCM tears down the RTP channel – phone stops sending/receiving media; happens on call disconnect, hold, or codec change

💡 CUCM tears down the RTP channel – phone stops sending/receiving media; happens on call disconnect, hold, or codec change

💡 CUCM tears down the RTP channel – phone stops sending/receiving media; happens on call disconnect, hold, or codec change